ICAVE Audio Configuration

Last Updated: 12-23-2020

Summary: This is a technical overview of the current audio setup for the ICAVE including related resources to the equipment used.

Hardware Listing:

Speakers: Each is wired via raw wire to ground (-) and signal (+). They are placed behind each screen near the center (horizontally) and slightly above the vertical center.

Model: Tannoy DVS 6 Product Page: <u>https://www.tannoy.com/product.html?modelCode=P0BV7</u> Count: 5

Audio Receiver: Integra DTR-30.7 Product Page: <u>http://stereobarn.com/integra/dtr-30-7/</u>

Communication: Speaker<->Receiver <-> Asus Soundcard / USB Soundcard **Server Rack Position: First visible interface (has label: Audio Receiver).**



All the speakers are wired to the output jacks via banana plugs:



Audio is received from via optical input (using CD input). Note: TV optical input could be used to receive audio from Render Node:



Head Node Audio Outs:

Via USB: Used if Asus soundcard is not working, uses virtual 5.1 surround (converts stereo to 5.1)



Via Asus Soundcard:



Note: The following hardware has unknown explicit purpose by the student maintainers.

AV Bridge: Vaddio AV Bridge Conference 999-8215-000 ICAVE Model No: 998-0215-000



Product Page:

https://www.legrandav.com/en/products/vaddio/av_to_usb_bridges_and_encoders/av_bridge_conference

PDF: https://www.fullcompass.com/common/files/21838-VaddioAVBridgeCONFERENCETechSpecs.pdf



Audio DSP: BIAMP TESIRA FORTE CI

Product Page: https://www.biamp.com/products/tesira-fixed-audio-dsp

Head Node Software Configuration:

Asus Xonar DGX: Sound card device.

Select a playback device below to modify its settings:



Product Page: https://www.asus.com/Motherboards-Components/Sound-Cards/All-series/Xonar_DGX/

Menu Panel:



Equalizer: Audio was calibrated using an XLR mic and a spectral analyzer with pink noise set to near 80db.



Note: Originally the sound card driver that is officially provided by asus was not working properly. So a custom driver was installed. Found at: <u>http://maxedtech.com/asus-xonar-unified-drivers/</u>

Asus Xonar U3: USB Audio Device. Backup incase the soundcard fails to work.



Product Page: https://www.asus.com/us/Sound-Cards/Xonar_U3/



Equalization:

Environment	
More Generic Cenvironment Size	DB DB DB 0 0 0 0 DB 0 0 120 250 500 1K 2K 4K 8K 16K Default Bass Treble Dance
	Opera Rock S-Rock Jazz Classic Rap Metal H-Metal
s o s	
Main Mixer	Effect KARAOKE VocalFX

On use of 5.1 Surround:

By default, Windows 7 Uses stereo output to the optical out. The receiver is setup to automatically direct the stereo as 5.1 virtual surround.

5.1 can be output from windows with a supported audio stream using DTS surround. When DTS is outputted the receiver will automatically switch its output to send the speakers native 5.1.

DTS format can be sent only when using supported media playback formats on a supported media player. Such as VLC media player, or a unity project setup to use DTS surround.

For Unity Audio 5.1 Configuration See: https://docs.unity3d.com/ScriptReference/AudioSpeakerMode.html



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Enable audio		
Volume		
Always reset audio start level to:	,	100 %
Output		
Output module:	DirectX audio output	•
	Use S/PDIF when available	
Device:	S/PDIF Pass-through Device (ASUS Xonar DGX Audio Device)	•
Effects		
Enable Time-Stretching audio		
Normalize volume to:	2.00	
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Visualization:	Disable	•
Tracks		
Preferred audio language:		
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